

Here are just a few basic guidelines for why we might use a camera move instead of a static frames edited together (conceptual) and how we motivate the actual movement of the camera so that it doesn't feel arbitrary or pointless (physical).

### **WHY MOVE THE CAMERA?**

- Follow action or subject over a longer period of time while they move.
- Infuse a moment with the energy or visceral feelings that comes with motion.
- Create more than one framing within a shot.
- Connect different areas of location with a single shot (i.e. off screen space not seen earlier in the shot).
- Re-contextualize or re-create the mise-en-scène within a shot without an edit. (i.e. reveal or conceal details, characters or space)
- Allow for extended dramatic moments in which there are no cuts.
- Re-direct the viewers attention within a shot.
- Represent subjective POV.
- Create a thematic statement.

### **MOTIVATING CAMERA MOVEMENT**

- Follow a subject physically.
- Follow a subject's gaze (move camera "off their look").
- Reveal or Conceal space, details or action.
- Moving to capture off-screen events (often motivated by off-screen sounds).
- Subjective camera. (the camera is understood to be from the direct visual perspective of a character and therefore moves as a person would move).
- An overt move to express a concept, theme, or filmmaker's comment.